★ R	oll Call Number 20-1690
Date	10/19/2020

Agenda Item Number	ľ	
44B		

## APPROVING AN AMENDMENT TO THE SCHEDULE OF FEES ADDING SECONDHAND GOODS DEALERS LICENSE FEES, LATE RENEWAL AND TRANSACTION FEES AND LATE RENEWAL FEES FOR PAWNBROKERS

WHEREAS, Article VIII, Division 4 at sections 30-336 and 30-337 of Chapter 30 of the Municipal Code of the City of Des Moines provides for license fees, late fees and transaction fees concerning secondhand goods dealers businesses; and

**WHEREAS**, Article VIII, Division 3 at section 30-295 of Chapter 30 of the Municipal Code of the City of Des Moines provides for license fees and late fees concerning pawnbrokers; and

WHEREAS, an amendment to the Schedule of Fees to provide for license fees, late fees and transaction fees for secondhand goods dealers and a late fee for pawnbroker license renewals has been prepared for Council consideration and is recommended for adoption, which amendment is appended hereto and is now on file in the office of the City Clerk;

**NOW, THEREFORE, BE IT RESOLVED** by the City Council of the City of Des Moines, Iowa that the amendment to the Schedule of Fees appended hereto is hereby approved and adopted;

**AND BE IT FURTHER RESOLVED** that the City Clerk is hereby authorized and directed to incorporate said amendment into the Schedule of Fees, and to maintain said Schedule of Fees, as amended, on file in the offices of the City Clerk for public reference.

MOVED BY	Satto	TO ADOPT.
Approved as to form:		

Douglas P. Philiph Assistant City Attorney

COUNCIL ACTION	YEAS	NAYS	PASS	ABSENT
COWNIE	سسا			
BOESEN	V			
GATTO	V			
GRAY	~			
MANDELBAUM	~			
voss	V			
WESTERGAARD	1			
TOTAL	1			
MOTION CADDIED &		å	AD	DOWED

## CERTIFICATE

I, P. Kay Cmelik, City Clerk of said City hereby certify that at a meeting of the City Council of said City of Des Moines, held on the above date, among other proceedings the above was adopted.

IN WITNESS WHEREOF, I have hereunto set my hand and affixed my seal the day and year first above written.

City Clerk