

**Date** October 4, 2021

An Ordinance entitled, "AN ORDINANCE to amend the Official Zoning Map of the City of Des Moines, Iowa, set forth in Section 134-1.10 of the Municipal Code of the City of Des Moines, Iowa, 2000, by rezoning and changing the district classification of certain property located at 2540 East Euclid Avenue from 'MX3' Mixed Use District to 'CX' Mixed Use District classification",


which was considered and voted upon under Roll Call No. 21-\_\_\_\_\_ of October 4, 2021; again presented.

Moved by \_\_\_\_\_ that the rule requiring that an ordinance must be considered and voted on for passage at two Council meetings prior to the meeting at which it is to be finally passed be suspended, that the ordinance be placed upon its final passage and that the ordinance do now pass.

ORDINANCE NO. \_\_\_\_\_

NOTE: Waiver of this rule is requested by John Brehm, Director of Site Planning for HyVee.

FORM APPROVED:

  
\_\_\_\_\_  
Judy K. Parks-Kruse  
Assistant City Attorney

(ZON2021-000005)

COUNCIL ACTION	YEAS	NAYS	PASS	ABSENT
COWNIE				
BOESEN				
GATTO				
GRAY				
MANDELBAUM				
VOSS				
WESTERGAARD				
TOTAL				
MOTION CARRIED			APPROVED	
_____ Mayor				

**CERTIFICATE**

I, P. Kay Cmelik, City Clerk of said City hereby certify that at a meeting of the City Council of said City of Des Moines, held on the above date, among other proceedings the above was adopted.

IN WITNESS WHEREOF, I have hereunto set my hand and affixed my seal the day and year first above written.

\_\_\_\_\_ City Clerk



47B

A Helpful Smile In Every Aisle

Mayor and City Council  
City of Des Moines  
400 Robert D. Ray Drive  
Des Moines, IA 50309


RE: Proposed rezoning of property located at 2540 E Euclid Avenue

To the Mayor and City of Des Moines City Council:

Please accept this request to waive the three required readings of the ordinance to rezone the above referenced real property.

Thank you.

Sincerely,



Signature

By: JOHN BREHM

Its: DIRECTOR, SITE PLANNING  
HY-YEE, INC