



Roll Call Number

Agenda Item Number

43D

Date December 7, 2015

An Ordinance entitled, "AN ORDINANCE to amend the Official Zoning Map of the City of Des Moines, Iowa, set forth in Section 134-277 of the Municipal Code of the City of Des Moines, Iowa, 2000, by rezoning and changing the district classification of certain property located in the vicinity of 4141 East 14th Street from the "C-2" General Retail and Highway-Oriented Commercial District to Limited "M-1" Light Industrial District classification",

which was considered and voted upon under Roll Call No. 15- of December 7, 2015; again presented.

Moved by that the rule requiring that an ordinance must be considered and voted on for passage at two Council meetings prior to the meeting at which it is to be finally passed be suspended, that the ordinance be placed upon its final passage and that the ordinance do now pass.

ORDINANCE NO. _____

NOTE: Waiver of this rule is requested by Imperial Properties.

FORM APPROVED:

Lawrence R. McDowell
Deputy City Attorney

CERTIFICATE

I, DIANE RAUH, City Clerk of said City hereby certify that at a meeting of the City Council of said City of Des Moines, held on the above date, among other proceedings the above was adopted.

IN WITNESS WHEREOF, I have hereunto set my hand and affixed my seal the day and year first above written.

Table with 5 columns: COUNCIL ACTION, YEAS, NAYS, PASS, ABSENT. Rows include COWNIE, COLEMAN, GATTO, GRAY, HENSLEY, MAHAFFEY, MOORE, and TOTAL.

MOTION CARRIED APPROVED

Mayor

City Clerk

43D

Mayor and City Council
City of Des Moines
400 Robert D. Ray Drive
Des Moines, IA 50309

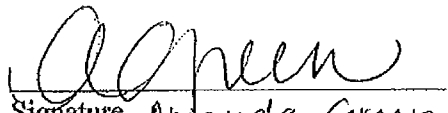
RE: Proposed rezoning of property located at/in the vicinity of 4141 East 14th Street

To the Mayor and City of Des Moines City Council:

Please accept this request to waive the three required readings of the ordinance to rezone the above referenced real property.

Thank you.

Sincerely,



Signature Amanda Green, Attorney

By: Nading Law Firm

Its: on behalf of Imperial Properties, Inc.